

# Pre-Game Check List



## Center With ARs

Responsibilities in the AR quadrant (fouls, TL, OS, etc.), who signals first after eye contact  
Management of subs  
Shut down coaches and spectators decent quickly (A-T-D)

## Player Check-in

Validate players against match report & player cards, make sure you know how many coaches are present  
Tell them to play to the whistle, not the flags, sub process, they can ask questions but no decent

## Checklist: ARs

**Inspect:** field, goals, nets, and corner flags

**Offside:** 2<sup>nd</sup> TLD or ball. Ensure active participation, signal, wait for whistle and then indicate ball placement, mirror other AR if needed

**Kick Off:** count players, check GK ready, signal ready to referee (thumbs up)

**TL:** call ball in and out of play and show direction (based on pre-game). If unsure keep flag raised

**CK:** stand behind corner flag and watch ball crossing GL

**PK:** stand at juncture of GL and PA – watch for ball crossing GL, keeper encroachment

**Goal Scored:** Jog to top of the PA (18)

**Record Goals:** Trailing AR, Leading AR, Center. Watch field at all times, verify at half time, end of game

**Free Kicks:** Assist in setting wall. Possibly watch GL if free-kick close to PA

**Throw In:** AR watch the feet, Referee watch the top

**Fouls:** Call fouls missed by referee per pre-game

**Substitutions:** at half-way line, players off before subs enter, subs properly equipped, mirror other AR

**Altercations:** Enter the field, get close to players, speak loudly, write numbers down

**Record Cards:** Note Cautions or Send-offs, number, team, time (verify at half time, end of game)

**Other:** Back up on time

## Coaches & Manager

**Center:** Get 3 rosters, player cards & fee from the home team manager, get visiting team player cards & fee

**Center:** Introduce yourself to the coaches, be cheerful, wish them a good game

**AR:** Introduce yourself to the coaches, be cheerful, remind him how to sub, wish them a good game

## Start of Game: Center Circle

Proceed to center circle, ARs on each side, flag rollup in outside hand

Have captains Introduce themselves, record numbers, home captain supplies balls

Tell captains they are responsible for their team mates

Administer coin toss (record result)

ARs take a ball and inspect their goals

Silently count players, determine their readiness, look at ARs for readiness

Start your watch, signal start of play

End of game or half time all meet in the center circle walk off as you walked on

If the situation is headed the ARs stay with the Center to return match report & player cards